Proximity Networking

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Acknowledgements

- 3Com Corporation
- USC/ISI Postel Center for Experimental Networking

What is a Proximity Network?

Networks where the physical proximity of a user to a network makes **immediately** available a local service environment

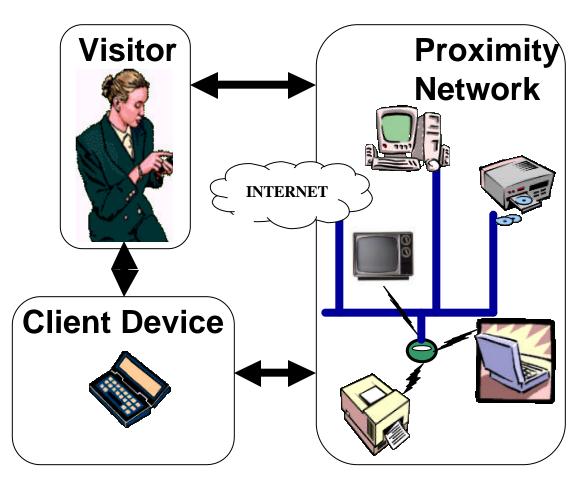
Why a Proximity Network?

Drivers:

- Ubiquitous computing
- Ubiquitous communications
- Everyday applications

Proximity Network:

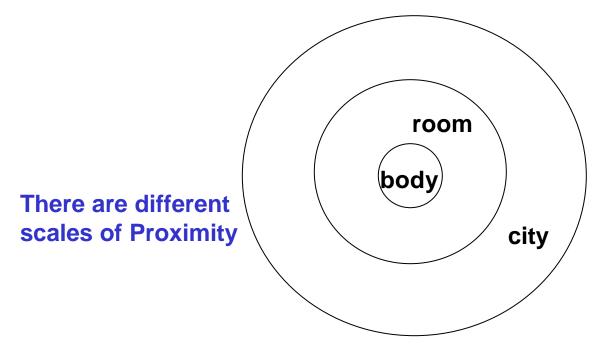
Promote simple integration of client devices into a Networked Services environment



Proximity

Why is "Proximity" interesting

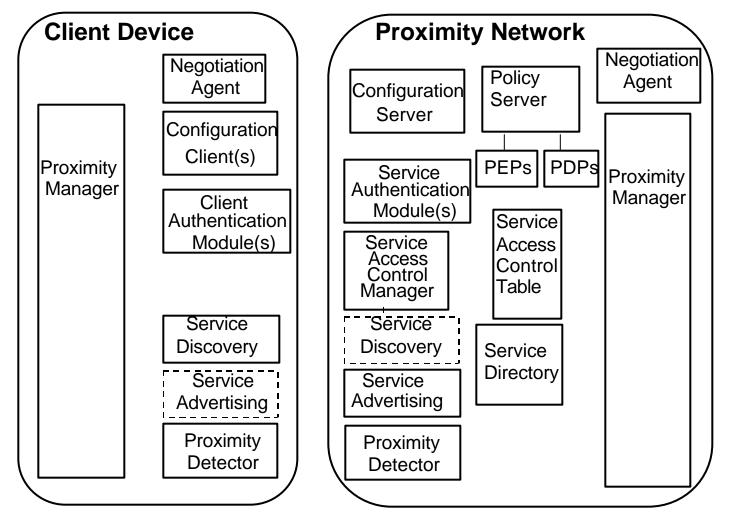
Paradigm for interaction with physical world



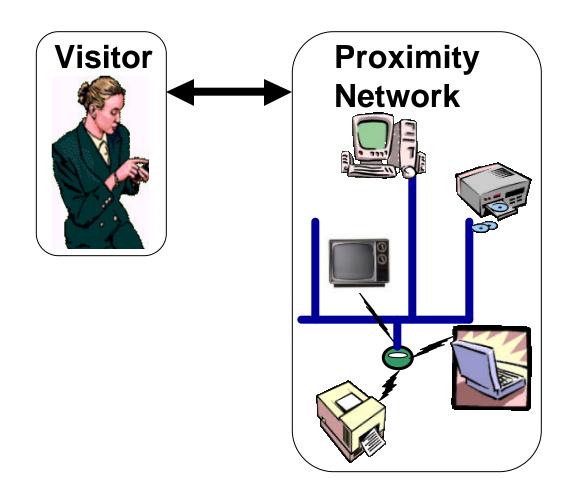
Our approach

- Link Layer Proximity by default
- Augment it with Location Service

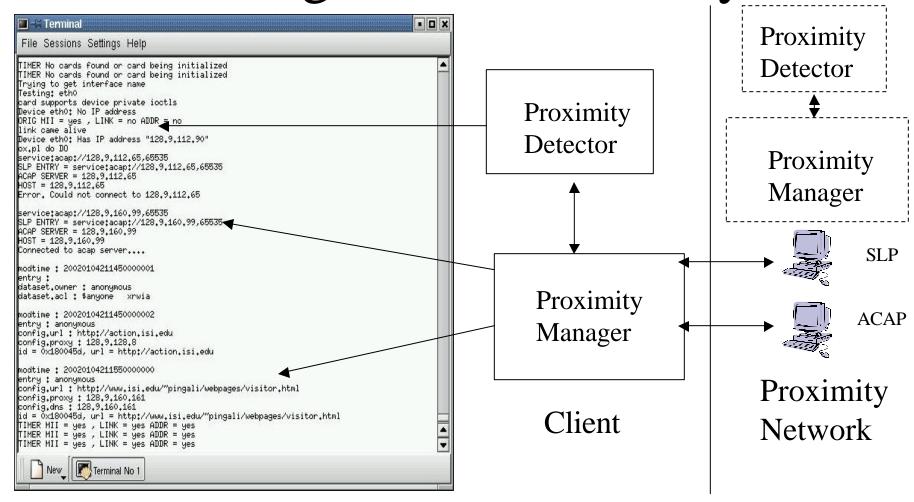
Components of the Proximity Network Architecture



Sample Execution of Skeletal Prototype

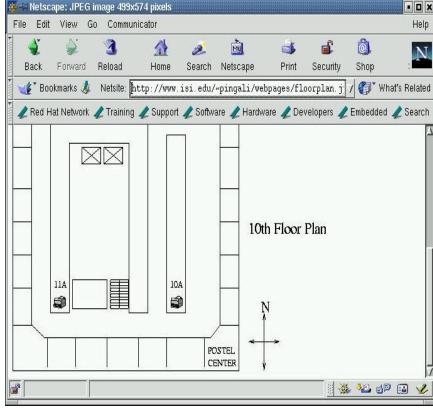


Entering a New Proximity



Client Learns About Local Environment and Services





Future Work

- Location Services
- Automated Configuration
- Negotiation
- "Smart" Proximity Managers
- Personalization
- Architecture Implementation,
 Experimentation, and Evaluation